

MA & MA-MAX Operating Instructions

When installing or removing batteries, make sure that the power switch is in the off position.

MA MAX: Loosen the 2 thumb screws on the battery door and remove the battery door. Slide the battery holder out of the battery compartment just far enough to change the batteries. Don't remove the battery wire snap connector from the battery holder. Install 10 new AA batteries into the battery holder making sure to observe the polarity of the batteries. When sliding the battery holder back into the battery compartment, make sure not to pinch the power wires connected to the battery holder. Install the battery compartment door and hand tighten the 2 thumb screws to secure the battery door.

Rechargeable AA's are recommended.

MA: Unzip the battery holder pouch. Slide the battery holder out of the battery compartment just far enough to change the batteries. Don't remove the battery wire snap connector from the battery holder. Install 10 new AA batteries into the battery holder making sure to observe the polarity of the batteries. When sliding the battery holder back into the battery compartment, make sure not to pinch the power wires connected to the battery holder. Rechargeable AA's are recommended.




General Maintenance

While transporting, never place your wildlife caller where it can't be secured to prevent damage. If you are using AA alkaline batteries make sure to change them regularly before they leak and cause corrosion in your battery compartment, battery holder and power wires. Don't use the wildlife caller in wet weather without a waterproof covering.

Transmitter Operating Instructions

NOTE: The transmitter uses 1 AA battery. Lithium batteries are best, rechargables are second best and alkaline batteries are a distant third. Alkaline batteries can't produce the current required by your wildlife caller at higher sound levels. Alkaline batteries also give poor performance in cold weather and also leak corrosive acids if left in your caller too long.

Keypad functions

To turn the transmitter on, press the power key (). The gold colored led located in the eye of the coyote logo will turn on. The transmitter will stay on for 2 minutes and then turn off to conserve battery life. To turn the transmitter on again, just press the power key. To play a sound, just enter the exact number of the sound you wish to play on the keypad and then press the play key (). To play the previous sound played, press and hold the shift key down then press and release the play key. To pause, just press the pause key (). The volume control has 6 levels of volume. One key press for each volume level of change. To increase volume press the **volume +** key. To decrease volume press the **volume -** key. If you press and hold the shift key then press the **volume +** key, the volume will go to maximum. If you press and hold the shift key then press the **volume -** key, the volume will go to minimum.

Favorite sounds

You can assign any sound you have to keys 0 to 9. To assign a sound to a key, play the sound you want to be a favorite. While the sound is playing, press and hold the Shift key and the FAV-SET key at the same time and then let go of both keys. Next press one key (0 thru 9) to store that sound with the number key you selected. To play one of your favorite sounds, first press the FAV key and then the numbered key of the favorite sound you want to play. You can have a total of 10 favorite sounds. You may change any or all of your favorite sounds at any time using the method described above.

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Changing Transmitter And Caller Channels

By default every caller has Channel ID "1". By default every transmitter has Channel ID "0".

The caller responds to every transmitter that transmits either on the caller's channel ID "1" or on ID "0". Whenever you change the transmitter's ID by entering 999100XPLAY with x=0 to 6, every caller that is turned on and currently in reception range changes its channel ID to the same value. This does **NOT** happen when you change the transmitter's ID to "0". To change your transmitter's ID do the following.

1. Power on the caller and the transmitter. Press "9991002" and then the play key to change both the transmitter's and caller's ID to "2".
2. Verify that your caller now reacts to this transmitter.
3. If you want your transmitter to operate all active caller's in reception range, turn on the transmitter only, then press "9991000" and then the play key.

Transmitter sleep mode

The user can control the time the transmitter stays active before it turns off to save battery power. The default time out is 2 minutes. To set the power turn off time in minutes, press 99912XXPLAY where the XX stands for the amount of minutes you want the transmitter to stay on. Example: If you enter 9991206 then press the play key, the transmitter will stay active for 6 minutes. If you enter 9991215 then press the play key, the transmitter will stay active for 15 minutes. You can enter up to 30 minutes maximum. Remember to press the play key after entering the active time. If the transmitter turns off all you need to do is press the power-on key (⏻) to turn on the transmitter for the default 2 minutes. The transmitter must be on to change the power on time.

Service and repairs

For information, warranty service or repairs, visit our website listed below and ship the product to the address listed on our website's order page found at www.wildlifetech.com/pages/order.html.

IMPORTANT

1. All repairs must have a note included in the box explaining the problem and contact info of the sender.
2. All repairs must be shipped in a proper shipping box.
3. All repairs must be boxed with sufficient padding.
4. All repairs must be insured.
5. Wildlife Technologies is not responsible for any damage to your wildlife caller during shipping.

Wildlife Calling Advice

If you follow the following advice, you will call more animals.

1. Locate the wildlife you wish to call before trying to call them.
2. Be sure you can create a good setup.
3. Play most sounds continuously while on a stand.

This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- * Reorient or relocate the receiving antenna.
- * Increase the separation between the equipment and receiver.
- * Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- * Consult the dealer or an experienced radio/TV technician for help.

In order to maintain compliance with FCC regulations, shielded cables must be used with this equipment. Operation with non-approved equipment or unshielded cables is likely to result in interference to radio and TV reception. The user is cautioned that changes and modifications made to the equipment without the approval of manufacturer could void the user's authority to